

# Collision Alarm

The Collision Alarm will be similar to the Alert Status and Stellar Body Consoles. Intended to add to the in-person Experience of being on the Horizons.

---

No Screenshot Available

---

Bridge Stations : [Flight](#) | [Tactical](#) | [Operations \(Comms\)](#) | [Science](#) | [Engineering](#) | [Captain](#)  
Ancillary Consoles/Displays : [Center](#) | [Stellar Navigation](#) | [Stellar Body](#) | [Star System](#) | [Alert Status](#) | [Shield Status](#) | [Cargo Hold](#) | [Radar](#) | [IRIS](#)  
In Progress (Incomplete) Consoles/Displays : [Crew Roster](#) | [Collision Alarm](#) | [Dashboard](#) | [Deck Status](#) | [Target](#) | [Scan](#) | [Vessel Status](#)  
Admin Consoles : [Game Master](#) | [Mission Control](#) | [Mission Status](#) | [Designer](#)

From:

<http://wiki.starshiphorizons.com/> - **Starship Horizons Wiki**

Permanent link:

[http://wiki.starshiphorizons.com/gameplay:stations:collision\\_alarm?rev=1621092926](http://wiki.starshiphorizons.com/gameplay:stations:collision_alarm?rev=1621092926)

Last update: **2021/05/15 15:35**

