

Common Console Components

Components that are found on multiple bridge consoles with similar functions can be found listed below. Certain Components, such as Local Radar, that exist on multiple consoles, but also exist as their own ancillary console will be linked to their console page.

Galactic Position

Galaxy Map

Heading

Local Radar

System Map

Target Intel



The Target Intel Component contains information about the selected target. Included just below the Target Intel is the Target Selection. The orb selects the nearest planetary body. The blue diamond selects the nearest space station. The Red Dart selects the nearest known enemy. And the White Diamond selects the nearest unknown (unscanned) object.

Vessel Status

From: <http://wiki.starshiphorizons.com/> - **Starship Horizons Wiki**

Permanent link: http://wiki.starshiphorizons.com/gameplay:stations:common_components?rev=1621100907

Last update: **2021/05/15 17:48**



