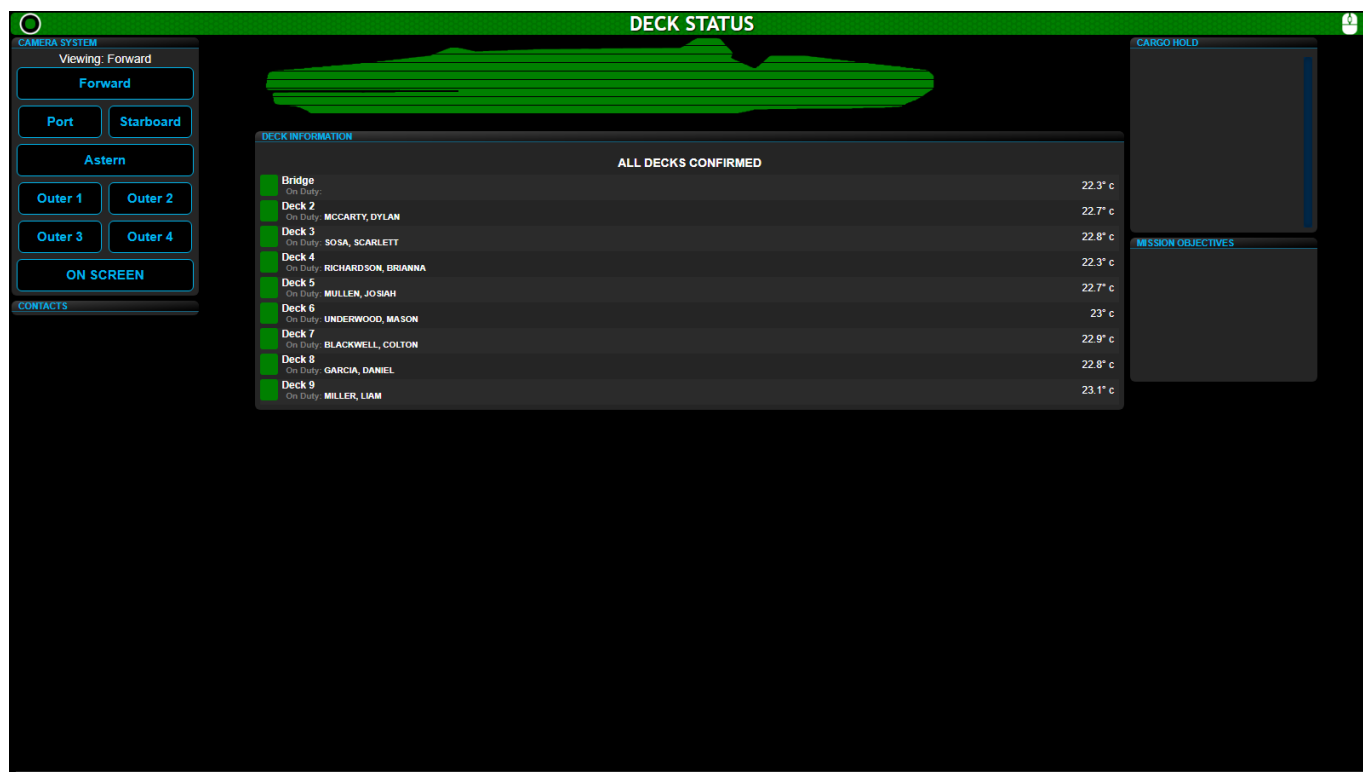


# Deck Status

The Deck Status will be similar to the Center Console where it will give you information that can be found on Bridge Stations in a consolidated screen. Primarily it will show the status of each deck. It will also allow for other players to control the [Main View Screen Cameras](#), similar to how [Operations](#) controls it.



## Features

### Main View Screen Control

Similar to Operations, the Camera System will change the Main View Screen to one of the selected views.

### Deck Information

Status of each deck, including on duty officers and alert status.

### Cargo Hold and Mission Objectives

A quick view of items in the Horizons cargo hold and objectives that need to be completed.

Bridge Stations : [Flight](#) | [Tactical](#) | [Operations \(Comms\)](#) | [Science](#) | [Engineering](#) | [Captain](#)  
Ancillary Consoles/Displays : [Center](#) | [Stellar Navigation](#) | [Stellar Body](#) | [Star System](#) | [Alert Status](#) |  
[Shield Status](#) | [Cargo Hold](#) | [Radar](#) | [IRIS](#)  
In Progress (Incomplete) Consoles/Displays : [Crew Roster](#) | [Collision Alarm](#) | [Dashboard](#) | [Deck Status](#) |  
[Target](#) | [Scan](#) | [Vessel Status](#)  
Admin Consoles : [Game Master](#) | [Mission Control](#) | [Mission Status](#) | [Designer](#)

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Last update: **2021/05/15 15:42**

