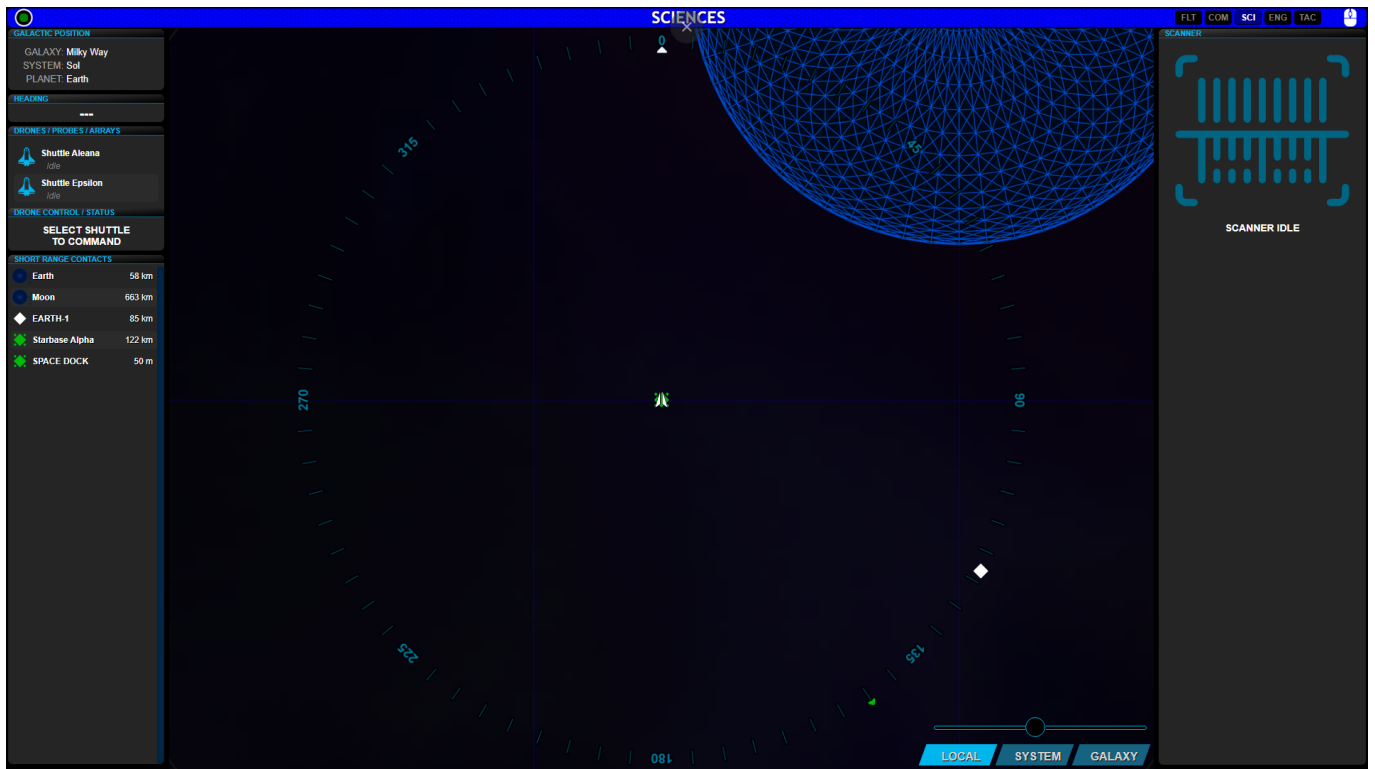




# Science

1. The Science Officer is in control of the ships science systems including its radar systems

## Sciences Console



### Left Panel

### Center Panel

## Right Panel

---

Bridge Stations : [Flight](#) | [Tactical](#) | **Science** | [Operations \(Comms\)](#) | [Engineering](#) | [Captain](#)

Ancillary Consoles/Displays : [Center](#) | [Stellar Navigation](#) | [Stellar Body](#) | [Star System](#) | [Alert Status](#) | [Shield Status](#) | [Cargo Hold](#) | [Radar](#) | [IRIS](#)

In Progress (Incomplete) Consoles/Displays : [Crew Roster](#) | [Collision Alarm](#) | [Dashboard](#) | [Deck Status](#) | [Target](#) | [Scan](#) | [Vessel Status](#)

Admin Consoles : [Game Master](#) | [Mission Control](#) | [Mission Status](#) | [Designer](#)

From:

<http://wiki.starshiphorizons.com/> - **Starship Horizons Wiki**

Permanent link:

<http://wiki.starshiphorizons.com/gameplay:stations:science>

Last update: **2021/05/16 00:35**

