Game Events

This is where the REAL power of the Designer happens. This system checks for a set of "conditions" and then performs a set of "actions".

This system interfaces to a wide variety of ship systems components and variables.

From:
<http://wiki.starshiphorizons.com/> - **Starship Horizons Wiki**

Permanent link:
http://wiki.starshiphorizons.com/modding:events?rev=1619539079

Last update: **2021/04/27 15:57**