

# Maps

## Galactic Map

This map is of all of the planetary systems. FTL is used to move between systems. Systems contain System Maps and Local (Planetary System) maps.

## System Map

This map is of all planetary systems inside of a star system. With a star at its core, a system usually has many planets.

## Local Map

A local map, also called a planetary system, has a planet at its center and it also has the moons and objects local to that planet.

## Faction designations

As a planet or system is designated to belong to a specific faction, it will change how the color is rendered on the Galaxy Map and how travelers from other factions will treat the local NPCs.

*This feature is under development.*

## Coordinate system

The X, Y, Z coordinate system is used to represent the position of vessels and objects on a particular map.

On the local map in top-down radar view, X is radar left to right, Z is radar up to down, and Y is the 3rd dimension of depth (up and down from the ecliptic plane).

0, 0, 0 is the center of the main planet in the local system.

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