

# Object Tasks

Object tasks are orders that are executed in the order that they are assigned.

Name	Description
Hold	Hold position and ignore everything. <i>(sometimes this task/behavior is hidden)</i>
Idle	Order the object to stand down.
Go To	Order the object to set course for a waypoint.
Patrol	Order the object to patrol the current planetary system and attack enemies.
Evade	Order the object to evade enemies in the current planetary system.
Attack	Order the object to attack a specific target or tag.
Defend	Order the object to defend a specific target or tag.
Investigate	Order the object to move to and assess a specific target or tag.
Trade	Order the object to attempt trade with a specific target or tag. <i>(This Task is a work in progress.)</i>

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