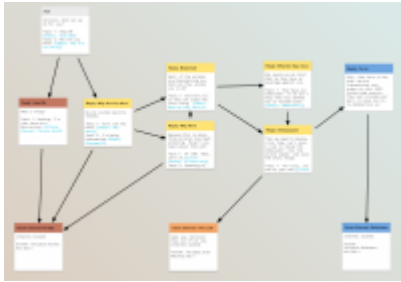# Tutorials

It is one thing to know how a menu works but it is another to see how someone uses it. The following tutorials are designed to take you on a ride-along with designers from the Horizons community to see how they use the game design tools.
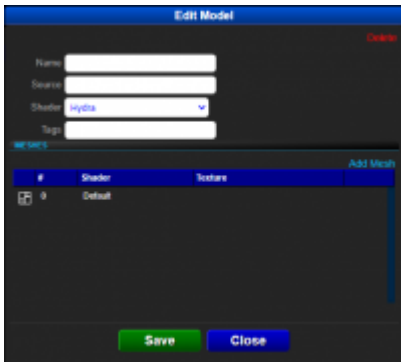
Featured Tutorials

Creating a Sample Dialog Tree - *Read Now*

This tutorial is coming soon!

Follow along with Jazzy as he uses dialog groups, text, topics, and actions to create an interactive dialog tree that directly impacts the story of the mission.

Adding a Custom Model - *Read Now*

This tutorial is coming soon!

A basic step-by-step guide to adding models into Horizons.

Tutorial Catalog

Dialog

Creating a Sample Dialog Tree

Models

Adding a Custom Model

From:
http://wiki.starshiphorizons.com/ - **Starship Horizons Wiki**

Permanent link:
http://wiki.starshiphorizons.com/modding:tutorials?rev=1620072504

Last update: **2021/05/03 20:08**