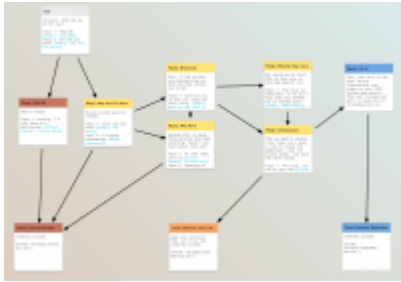


# Tutorials

It is one thing to know how a menu works but it is another to see how someone uses it. The following tutorials are designed to take you on a ride-along with designers from the Horizons community to see how they use the game design tools.

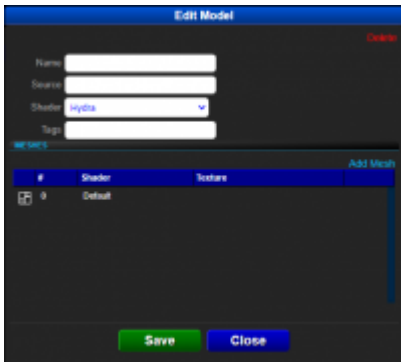
## Featured Tutorials



**Creating a Sample Dialog Tree** - [Read Now](#)

*This tutorial is coming soon!*

Follow along with Jazzy as he uses dialog groups, text, topics, and actions to create an interactive dialog tree that directly impacts the story of the mission.



**Adding a Custom Model** - [Read Now](#)

*This tutorial is coming soon!*

A basic step-by-step guide to adding models into Horizons.

## Tutorial Catalog

### Dialog

[Creating a Sample Dialog Tree](#)

### Models

[Adding a Custom Model](#)

From:

<http://wiki.starshiphorizons.com/> - **Starship Horizons Wiki**

Permanent link:

<http://wiki.starshiphorizons.com/modding:tutorials?rev=1620072504>

Last update: **2021/05/03 20:08**

