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Variables

Variables are numerical strings that store information that may be checked or edited later.

Name	Description
Name	The name of the variable. This is used to check using conditions or edit using actions. This name is also shown inside of Designer and the GM screen.
Туре	Currently, only numerical string values are supported.
Value	The initial value of the variable when the mission starts.

From:

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Last update: 2021/05/03 06:05

