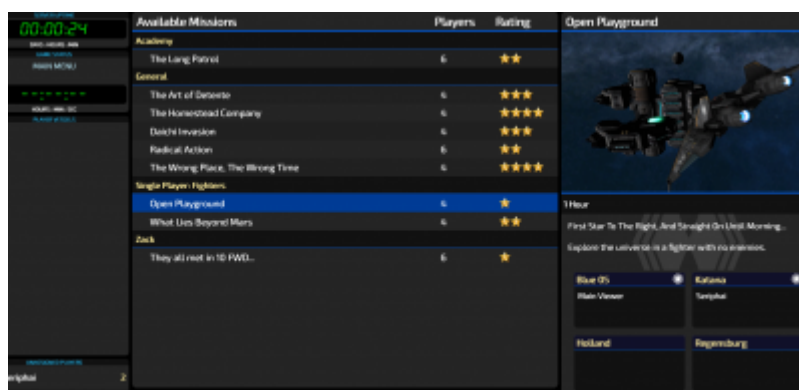


Multi-Bridge Setup

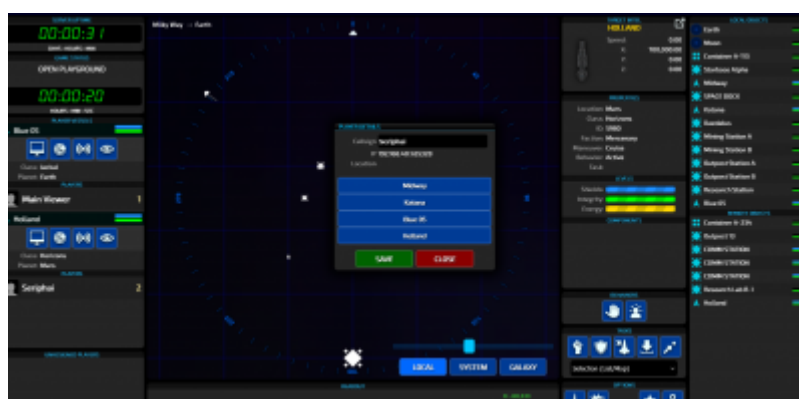
Starship Horizons can support MULTIPLE ships within a single gameplay instance. This is done via the Gamemaster console during mission selection. If a mission supports multiple ships and spawn points it will be reflected by multiple boxes in the mission summary.

The GameMaster can drag and drop players into different ships for ship-assignment.



Mid-Mission Changes

For changes to crew-assignments mid-mission, the Gamemaster can assign crew members by selecting the player on the left side of the screen. Using the pop-up that follows, players can be re-assigned to other ships in the fleet.



From:
<http://wiki.starshiphorizons.com/> - **Starship Horizons Wiki**

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