

STARSHIP HORIZONS

BRIDGE SIMULATOR

GAMEPLAY

Getting Started

- Installation
 - Steam
 - non-steam
- Network Play
 - [Configuring the routers](Remote-Play)
 - Multibridge
- Matchmaking

Officer/Station Training & Help

- Flight
 - Screens/displays
- Tactical
 - Screens/displays
- Comms
 - Screens/displays
- Science
 - Screens/displays
- Engineering
 - Screens/displays
- Captain
 - Ancillary Displays

Missions

- The Long Patrol
- Daichi Invasion
- Homestead Company
- Radical Action
- The Art of Detente
- The Wrong Place, The Wrong Time

DESIGNER

Modding

- Ship models
- Display Screens
- Skins

Modules

- Encounters
- Missions
 - Minimum mission elements
 - General mission options
- Events
- Dialog
- Objects
- Variables
- Scripting
- Other customization

Controllers

- DMX lighting and other controllers
- Adding devices (HOTAS?)

DEVELOPMENT

Development Roadmap

- Short Term
- Medium Term
- Long Term

Bridge Builds

- Samples
 - AlliedSpacecraftCorporation
 - Syntax7
 - LBE's?
- Hardware
 - Projectors
 - DMX Lighting

Troubleshooting / Bug reporting

- Entry Form
- Known Bugs
- Dev Updates

STORY/COMMUNITY

Lore / Canon

- History
- Current Date
- Current Location
- Factions
 - Alliance
 - Daichi
 - Chintu
 - Carreon
 - Venkari

Fan/Community Groups

- Jazzy
- Hema
- Syntax7 / Uberspace
- Outbound Hope???
- Honorverse???
- Military Style Group

(similar to TSN)

Regular Scheduled Sessions

Matchmaking system???

Ship Registry / Gallery

- Ship 1
- Ship 2
- Ship 3
- Ship 4

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